



Regina Minor Football 2000 Inc.

Policy on the Accumulation of Objectionable Conduct and Unnecessary Roughness Penalties

Rationale: RMF is focused on offering competitive developmental leagues for minor tackle football. A crucial focus within the competition is developing a strong sense of sportsmanship, respect and self-control by our coaches and players. Our code of conduct outlines specific expectations for all of our participants. We also have clear expectations for coaches regarding their demeanor on the sidelines during games. Despite emphasizing these priorities and values, a small number of players and coaches repeatedly display unsportsmanlike, uncontrolled and disrespectful behavior.

Policy

The following accumulations of Unnecessary Roughness (including Rough Play) or Objectional Conduct penalties during the season will result in a suspension:

1. Players who accumulate five URs in a season will be suspended for a game
 - a. The suspension would be applied to the game following the player's fifth UR penalty
 - b. Rough Play penalties will be included in the tally of Unnecessary Roughness penalties
 - i. Players who are assessed a RP penalty are ejected (per Canadian Amateur Football Rules), and would have a one game suspension (per RMF rules)
 - c. Players who accumulate three URs in a game are ejected (per Canadian Amateur Football rules), and would have a one game suspension (per RMF rules)
 - d. If a player accumulates their fifth UR in the same game that they accumulate a third UR within the game, they would receive a game suspension for each accumulation (two game suspensions)
2. Players who accumulate three OCs in a season will be suspended for a game
 - a. The suspension would be applied to the game following the player's third OC penalty
 - b. Players who accumulate two OCs in a game are ejected (per Canadian Amateur Football rules), and would have a one game suspension (per RMF rules)
 - c. If a player accumulates their third OC of the season in the same game that they accumulate a second OC within the game, they would receive a game suspension for each accumulation (two game suspensions)
3. Players who accumulate a total of three URs and OCs in a game will be ejected and suspended for a game
 - a. The suspension would be applied to the game following the player's third combined OC and UR penalty
4. Players who accumulate a total of five OCs and URs in a season will be suspended for a game
 - a. RP penalties would be included in this accumulation
 - b. The suspension would be applied to the game following the player's fifth combined OC and UR penalty in the season
 - c. If a player accumulates their fifth combined OC and UR in the same game that they are assessed penalties which would result in them being ejected from the game (above), they would receive a game suspension for each accumulation (two game suspensions)
5. Coaches who accumulate a total of three OCs in a season will be suspended for a game
 - a. OC penalties assessed to the bench would go toward the head coach's accumulation
 - b. If a coach accumulates their third OC in the same game that they accumulate their second OC within the game, they would receive a game suspension for each accumulation (two game suspensions)